

Play ranger support service



Are you thinking about setting up a play ranger service?

Are you involved in running a play ranger project?

Are you a play ranger?

Would you like to talk to others play rangers, share resources, find out about issues like training or insurance?

If yes, the play ranger support service can help you!

This new national support service will provide play rangers or playworkers facilitating open access play in parks, open spaces and streets, with an access point to share experiences, information, advice and good practice.

The group is supported by staff from Playwork Partnerships with funding from Play England.

The support service includes:

Play ranger e-group

The e-group enables you to discuss issues online or via email. You can post online messages and reply to those left by others. The e-support group a wide range of information including:

- Training opportunities
- FAQ section
- Job descriptions



To join this group please visit <http://groups.google.com/group/playrangers/>

On the home page (right hand side navigation) click on apply for group membership and follow the instructions for joining.

Telephone support service

The play ranger telephone advice service offers an opportunity to talk to Dan Rees-Jones, outdoor play development officer at Playwork Partnerships. Dan is a practising play ranger, project editor of the *Play Ranger Guide* and author of the *Playing on the Range* course.

To use this service please telephone 01242 714 601.
Alternatively email your query to dreesjones@glos.ac.uk

Please include your name, phone number and details of the query and appropriate times to be called back.



Published for Play England by the National Children's Bureau 2008.



Play England is part of the National Children's Bureau
and is supported by the Big Lottery Fund.

Play England – South West
University of Gloucestershire
Willow Lodge
Oxstalls Campus, Oxstalls Lane
Gloucestershire GL2 9HW

Tel 01242 714604
Email play-sw@ncb.org.uk
www.playengland.org.uk/southwest